

Design Machine (1986-1988)

The development of a design machine based on artificial intelligence procedures and neural network processing was determined by three aspects: How do designers design? What do they design? What is peculiar to the design process?

The work, carried out with the assistance of Marcos Novak, led to the implementation of intelligent processors (IPs) and to the creation of a machine that integrates algorithmic and non-algorithmic aspects of design.

MIND is a Design Machine constituted as a network of intelligent processors:

